Christopher Schuster

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Senior software engineer at Google with particular interest in programming language theory and technical infrastructure for full-stack security and privacy.

Employment

Google, Mountain View, CA

Senior software engineer (Gmail/Google Workspace Security)
Software engineering intern (Gmail security and software development)
Dec 2018 - now
Jun 2017 - Sep 2017

Y Combinator Research, San Francisco, CA

Jun 2016 - Sep 2016

Research intern (development of end-user programming environments)

Innervision Computers, Scotts Valley, CA

Full-stack developer (development and deployment of scalable web applications)
Software development intern (React, NodeJS, etc.)
Jun 2015 - Sep 2015
Jun 2014 - Sep 2014

SAP Labs LLC, Palo Alto, CA

May 2012 - May 2013

 Research intern (development and applied research in tool support for remote teamwork, data exploration and JavaScript development)

tripunkt GmbH, Berlin

Apr 2007 - Apr 2012

· Software developer (development of enterprise software with focus on web and mobile)

Education

University of California, Santa Cruz, CA

Sep 2013 - Dec 2018

• PhD, Computer Science Dec 2018

· PhD Thesis: Towards Live Programming Environments for Statically Verified JavaScript

University of Potsdam, Hasso Plattner Institute, Germany

Oct 2006 - Apr 2012

Master of Science, IT Systems Engineering

Apr 2012

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- Master Thesis: Reification of Execution State in JavaScript: Implementing the Lively Debugger
- Bachelor of Science, IT Systems Engineering

Sep 2009

Bachelor Thesis: RESTful Object-oriented Middleware for Distributed Squeak Applications

University of California, Davis, CA

Sep 2010 - June 2011

· Study Abroad Program

Teaching

Instructor

CMPS5P Introduction to Programming in Python (UCSC)	Summer 2018
CMPS5P Introduction to Programming in Python (UCSC)	Fall 2017
CMPS5P Introduction to Programming in Python (UCSC)	Winter 2017

Teaching assistant

CMPS130 Computational Models (UCSC)	Winter 2018
CMPS104A Fundamentals of Compiler Design I (UCSC)	Spring 2017
CMPS104A Fundamentals of Compiler Design I (UCSC)	, Fall 2016
CMPS 112 Comparative Programming Languages (UCSC)	Winter 2016
CMPS130 Computational Models (UCSC)	Fall 2015
CMPS112 Comparative Programming Languages (UCSC)	Winter 2015
CMPS104A Fundamentals of Compiler Design I (UCSC)	Fall 2014
CMPS112 Comparative Programming Languages (UCSC)	Winter 2014
CMPS104A Fundamentals of Compiler Design I (UCSC)	Fall 2013
SWT1 - Software Engineering (HPI)	Summer semester 2009
SWA - Software Architecture (HPI)	Winter semester 2008

Publications

- Robin Graichen, Eric Linhart, Christopher Schuster, Udo Heller, Andreas Müller. Coalizer: A Coalition Tool Combining Office and Policy Motivations of Political Parties Journal of Information Technology and Politics (JITP). January 2021. London, UK.
- Christopher Schuster, Cormac Flanagan. *IDVE: an Integrated Development and Verification Environment for JavaScript* 5th Edition of the Programming Experience Workshop (PX 2019). April 2019. Genoa, Italy.
- Christopher Schuster. Towards Live Programming Environments for Statically Verified JavaScript PhD thesis. University of California, Santa Cruz December 2018. Santa Cruz, CA, USA.
- Christopher Schuster, Sohum Banerjea, Cormac Flanagan. esverify: Verifying Dynamically-Typed Higher-Order Functional Programs by SMT Solving Proceedings of the 30th Symposium on Implementation and Application of Functional Languages (IFL 2018). August 2018. Lowell, MA, USA.
- Robin Graichen, Udo Heller, Eric Linhart, Andreas Müller, Christopher Schuster. Coalizer: A Coalition Tool Combining Office and Policy Motivations of Political Parties European Consortium for Political Research General Conference (ECPR 2018). August 2018. Hamburg, Germany.
- Christopher Schuster, Cormac Flanagan. Live Programming by Example: Using Direct Manipulation for Live Program Synthesis LIVE workshop on live programming systems (LIVE 2016). July 2016. Rome, Italy.

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Christopher Schuster, Tim Disney, Cormac Flanagan. Macrofication: Refactoring by Reverse Macro Expansion Programming Languages and Systems: 25th European Symposium on Programming (ESOP 2016).
April 2016. Eindhoven, NL.

- Christopher Schuster, Cormac Flanagan. Reactive Programming with Reactive Variables Constrained and Reactive Objects Workshop, MODULARITY Companion 2016 (CROW 2016). March 2016. Malaga, Spain.
- Christopher Schuster, Cormac Flanagan. Live Programming for Event-Based Languages Proceedings of the 2015 Reactive and Event-based Languages and Systems Workshop (REBLS '15). October 2015. Pittsburgh, PA.
- Christopher Schuster, Cormac Flanagan. A Light-Weight Effect System for JavaScript Proceedings of the 2015 Scripts to Programs Workshop (STOP '15). July 2015. Prague, CZ.
- Christopher Schuster, Cormac Flanagan. *Traveling through Time and Code: Omniscient Debugging and Beyond* Presented at the Future Programming Workshop (FPW '14). October 2014. Portland, OR.
- Christopher Schuster, Bipeng Zhang, Rajan Vaish, Paulo Gomes, Jacob Thomas, James Davis. RTI Compression for Mobile Devices Proceedings of the Sixth International Conference on Information Technology and Multimedia at UNITEN (ICIMu 2014). November 2014. Kuala Lumpur, Malaysia.
- Christopher Schuster. Reification of Execution State in JavaScript: Implementing the Lively Debugger Master thesis. University of Potsdam April 2012. Potsdam, Germany.
- Christopher Schuster, Malte Appeltauer, Robert Hirschfeld. Context-oriented Programming for Mobile Devices: JCop on Android Proceedings of the Workshop on Context-oriented Programming (COP '11). July 2011. Lancaster, UK.

Technical Skills

Linux Professional Institute Certificate LPIC-1 and Novell Certified Linux Administrator

College and work experience with various programming languages (Java, JavaScript, TypeScript, Kotlin, Rust, Python, C, C++, Haskell, Go, Smalltalk, SQL, etc.) as well as security audits, penetration testing, differential privacy, backend infrastructure and technologies such as GCP, Kubernetes and React.

Volunteer Activities

Assisted the conference organization as a student volunteer at ECOOP 2011, SPLASH 14 and SPLASH 15.

Contributes to open source projects, (see e.g. Github profile).

Former organizer for SlugLUG, the official UC Santa Cruz Linux User Group.

Trivia

Fluent in both German and English; likes to makes music and travel around the world; hobby photographer.